

Coding and Scripting in Roblox Studio



By Josh Gregory

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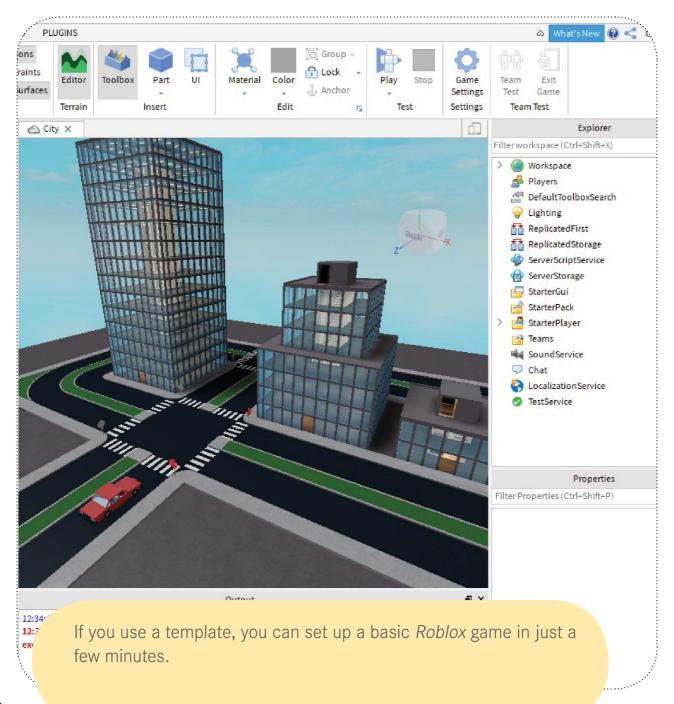
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Want to play a game where you are a ninja? That's just one of the almost endless options on *Roblox*.

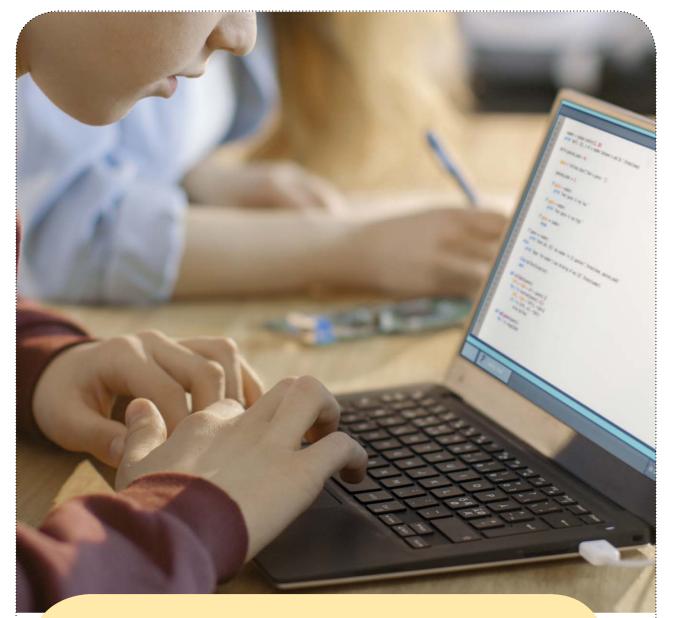
Building Your Own World

Roblox isn't like a regular video game. All of the different games in Roblox are created by other players. You can make your own Roblox games, too. Your creations will be seen by millions of other players around the world. Maybe you'd like to be a pro game **developer** one day. Or maybe you just want to play around and have fun. Either way, Roblox has what you need to get started!



Starting Out in the Studio

The first thing you need to do is download and install a program called *Roblox* Studio. You'll need a desktop or laptop computer to use it. This free program has everything you need to make your own *Roblox* games. Making a very basic game is easy. You can start with a **template**. Then you can click and drag some new objects into your game world.



Have you ever written code before? Many schools teach students basic programming skills.

The Next Steps

Want to make more complex *Roblox* games? You'll eventually need to learn how to write scripts. Scripts are an example of **code**. They are written using computer programming languages. A programming language is a way of talking to a computer. And a script is a series of steps that tells a computer how to do something.

Ask for Advice

Is there something specific you want to put in your game? If you don't know how to do it, look online. There are tons of helpful **tutorial** videos on YouTube and other sites.



code (KOHD) instructions for a computer written using a programming language

custom (KUS-tuhm) specially made to meet someone's tastes or needs

developer (dih-VEL-uh-pur) someone who makes video games or other computer programs

software (SAWFT-wair) computer programs

template (TEM-plit) a pre-built level you can change and build upon in *Roblox* Studio

tutorial (too-TOR-ee-uhl) a video where someone explains how to do something

Find Out More

Books

Cunningham, Kevin. *Video Game Designer*. Ann Arbor, MI: Cherry Lake Publishing, 2016.

Powell, Marie. *Asking Questions About Video Games*. Ann Arbor, MI: Cherry Lake Publishing, 2016.

Web Sites

Roblox

www.roblox.com Sign up for a *Roblox* account, download the game, and start playing.

Roblox Support

https://en.help.roblox.com/hc/en-us Find answers to common questions about *Roblox* and check out some guides to getting started.

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About the Author

Josh Gregory is the author of more than 150 books for kids. He has written about everything from animals to technology to history. A graduate of the University of Missouri–Columbia, he currently lives in Chicago, Illinois. Page intentionally blank

What will you make?

Roblox is more than just a video game. It is a platform where millions of players create and share games with each other. With more than 40 million games available now and thousands more being added every day, it offers players a neverending source of fun and adventure. In this book, readers will learn how computer programming skills can be employed in *Roblox* Studio, the powerful tool that is used to create *Roblox* games. Includes table of contents, author biography, sidebars, glossary, index, and informative backmatter.

Read all of the Unofficial Guides Junior books

Animals in Minecraft Attending Minecon Building in Fortnite Building in Minecraft Building in Roblox Studio Characters in Roblox Coding and Scripting in Roblox Studio Combat in Minecraft Enchanting and Potions in Minecraft

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